

CLAIMS

Claims 1-8 (cancelled)

9. (previously presented) The video game apparatus of claim 15, further comprising a switching system structured to allow a user to select which of the plurality of different video game systems are to be operated.

Claims 10-14 (cancelled)

15. (currently amended) A video game apparatus, comprising,

- a single housing having a support for a video monitor therein, the housing including:
- a projection above the video monitor that includes a speaker;
- a platform below the video monitor that includes two game control systems, with each
- game control system comprising a joystick and a plurality of round buttons;
- an enclosure below the platform, the enclosure sized to receive a plurality of different
- video game systems; and
- a control module communicating with the video monitor and the two game control
- systems and comprising an arcade control for [[a video game]] the plurality of different video
- game systems, the control module structured to be compatible for use with [[a]] the plurality of
- different video game systems, where each video game system is not a server, and where the
- plurality of different video game systems are located within the single housing.

Claims 16-20 (cancelled)

21. (previously presented) The apparatus according to claim 26 further comprising a switch device to selectively switch between different video game systems, wherein wireless transmission associated with each prospective game system will not interfere with transmission of other game systems.

22. (currently amended) A video game control system comprising;

a single housing comprising:

a video monitor;

a projection above the video monitor that includes a speaker;

a platform below the video monitor that includes two game control systems, with each game control system comprising a joystick and a plurality of round buttons;

an enclosure below the platform, the enclosure sized to receive a plurality of different video game systems;

at least one controller located within the single housing; and

a control device interconnected to the controller, by which operation of the video game control system may be controlled to play selectively from ~~[[at least two]]~~ the plurality of different video game systems ~~located within the single housing, where each video game system is not a server.~~

23. (currently amended) The video game control system of claim 22, where the ~~[[at least two]]~~ plurality of different video game systems ~~[[is]]~~ are selected from the group consisting of: a MICROSOFT XBOX, a SONY PLAYSTATION, a PC-based computer system, a MACINTOSH computer system, and a combination of two or more thereof.

24. (previously presented) The video game apparatus of claim 15, where the plurality of different game systems is selected from the group consisting of: a MICROSOFT XBOX, a SONY PLAYSTATION, a PC-based computer system, a MACINTOSH computer system, and a combination of two or more thereof.

25. (canceled)

26. (currently amended) An apparatus, comprising:

a single housing comprising; ~~[[and]]~~

a video monitor;

a projection above the video monitor that includes a speaker;

a platform below the video monitor that includes two game control systems, with each game control system comprising a joystick and a plurality of round buttons;

an enclosure below the platform, the enclosure sized to receive a plurality of different video game systems; and

a control module comprising an arcade control, the control module structured to be compatible for use with ~~[[a]]~~ the plurality of different game systems ~~located within the single housing, and each game system is not a server.~~

27. (previously presented) The apparatus of claim 26, where the plurality of different game systems is selected from the group consisting of: a MICROSOFT XBOX, a SONY PLAYSTATION, a PC-based computer system, a MACINTOSH computer system, and a combination of two or more thereof.

28. (canceled)

29. (previously presented) The apparatus of claim 26, where the control module communicates wirelessly with the plurality of video game systems, and the wireless communication is accomplished by an element selected from the group consisting of: a radio frequency (RF) transmitter and receiver, and an infrared (IR) transmitter and receiver.

30. (currently amended) An apparatus, comprising:

a single housing comprising; [[and]]

a video monitor;

a projection above the video monitor that includes a speaker;

a platform below the video monitor that includes two game control systems, with each game control system comprising a joystick and a plurality of round buttons;

an enclosure below the platform, the enclosure sized to receive a plurality of different video game systems; and

a control module comprising an arcade control for a video game, the control module structured to be compatible for use with [[a]] the plurality of different video game systems, ~~where each video game system is not a server and the plurality of video game systems are located within the single housing,~~ the plurality of different video game systems selected from the group consisting of: a MICROSOFT XBOX, a SONY PLAYSTATION, a PC-based computer system, a MACINTOSH computer system, and a combination of two or more thereof.

31. (canceled)

32. (previously presented) The apparatus of claim 30, where the control module communicates wirelessly with the plurality of video game systems.